RAUL SANZ

UI/UX DESIGNER

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SUMMARY

Enthusiastic and self-motivated Senior UI/UX Designer having experience of over 7 years. In these years I have worked with a variety of Software Products including E-commerce Applications, Delivery Applications, IOT'S (Internet of things), and Fintech Applications, Practice Management System, Websites, Web Applications, Mobile Applications (IOS & Android) and much more.

TECHNICAL SKILLS

Requirement Gathering User Interface Designing Product Designing
Sketching Mobile Application CRM Software Design
Wireframing Web Application SaaS Design

Ecommerce Dashboards

PROFESSIONAL EXPERIENCE

SR. UI/UX DESIGNER

Sep 2020 - Present

Payactiv - New York

- Set design requirements based on information from internal and international teams and user research.
- Identify new product improvement opportunities.
- Analyze how a new product satisfies market needs and consumer preferences. Stay up to date on current industry trends and market conditions.
- Coordinate with other design team members to ensure consistent and accurate communication.
- Modify and revise existing designs to meet changing customer preferences. Work closely with product engineers to suggest improvements for products and processes.
- Design graphics user interface and optimize existing user interface designs. Develop UI mockups and wireframes.
- Provide assets to developers and also do presentations.

SR. UI/UX DESIGNER

Nov 2017 – Aug 2020

Atlas HXM - Chicago, United States

- Conducting research, generating product requirements.
- Determining specification, product timetable.
- Give a timeline plan for product introduction.
- Determine customer needs and desires by specifying research. Assess market competition by comparing with other competitors. Illustrating design ideas using storyboard, process flow and sitemaps.
- Design graphics user interface and optimize existing user interface designs.
- Develop UI mockups and wireframes. Provide assets to Android developers.
- · Ensure quality of the product and testing design after development.

UI/UX DESIGNER

Aug 2015 - Oct 2017

EZAD TC Inc - New York

- Designing of company websites and changes in existing websites. UI designs for web and mobile app projects.
- Designs for advertisements, brochures, magazines, and corporate reports. Company websites. Updating tour packages (i.e., prices, images, contents, etc.).
- Research other markets in order to discover new trends and technologies to improve sales and website performance. Designing new promotional flyers for updating on social media.

EDUCATION

Bachelor of Science

(October 2011 - July 2015)

• Drexel University, Philadelphia, Pennsylvania

TOOLS

FigmaMiroX MindAdobe XDIn vision StudioLucid ChartsSketchAdobe IllustratorJira, TeamsWireframe.ccAxureZeplin

ABILITIES

- Strong communication and interpersonal capabilities.
- Ability to work in teams as well as individually.
- Capable of multitasking and working under strict deadlines.
- Flexibility to adapt and work in dynamic environments.